

Using Windows XP Embedded Based Systems in a Control System

Tim Gray, Bob Mannix
ISIS Controls Group
STFC, Rutherford Appleton Laboratory
UK



Science & Technology Facilities Council

ISIS

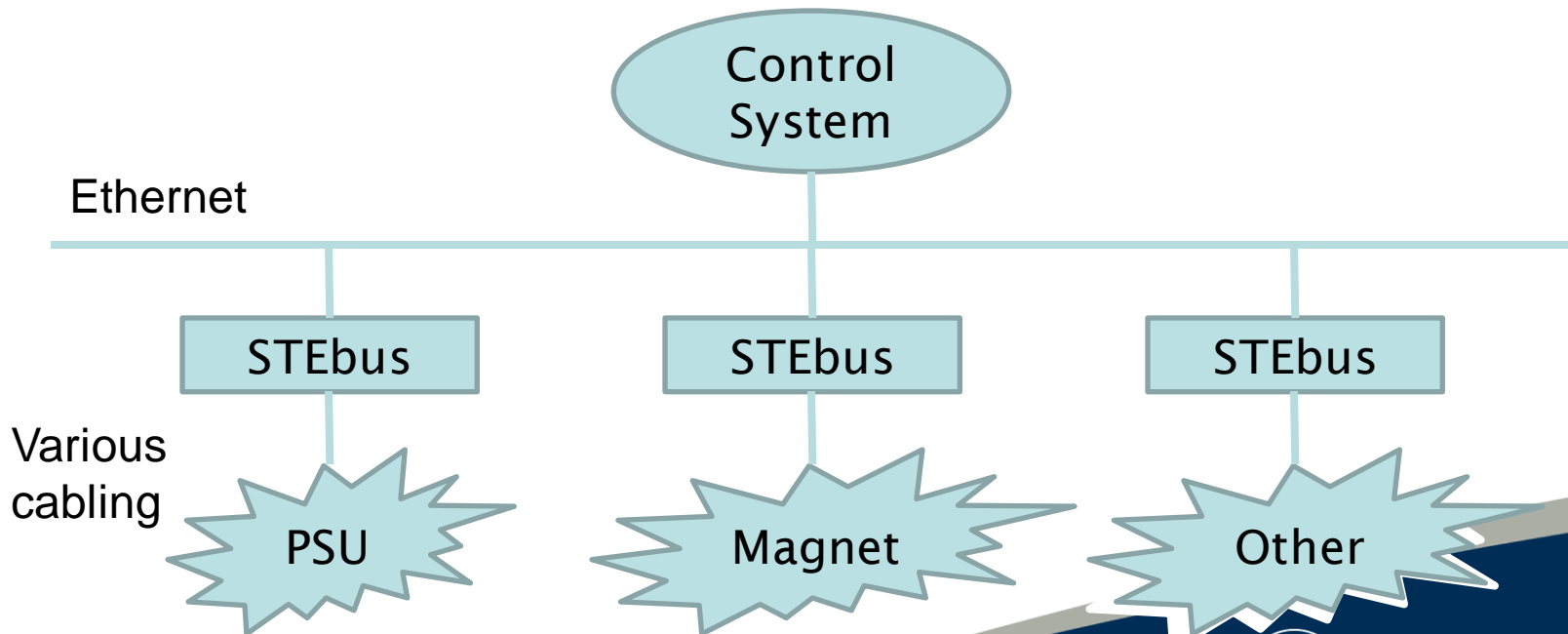
Presentation Outline

- Why did we do this?
- Platform choices.
- Building a Windows XP Embedded Image.
- The application program.



Why did we do this?

- Needed a platform to interface between VSystem software and various types of hardware: magnets, power supplies etc.



Platform Choices

Hardware:

- CompactPCI based
- J2 Connector for rear IO





An example chassis

A picture of a fully configured chassis. This is the Central Timing Distributor (CTD) for ISIS, a fairly important piece of equipment!!



Platform Choices

Operating System:

- Windows CE Embedded
- Windows XP Embedded
- Embedded Linux
- QNX



BUILDING A WINDOWS XP EMBEDDED IMAGE



Science & Technology Facilities Council

ISIS

Windows Embedded Studio

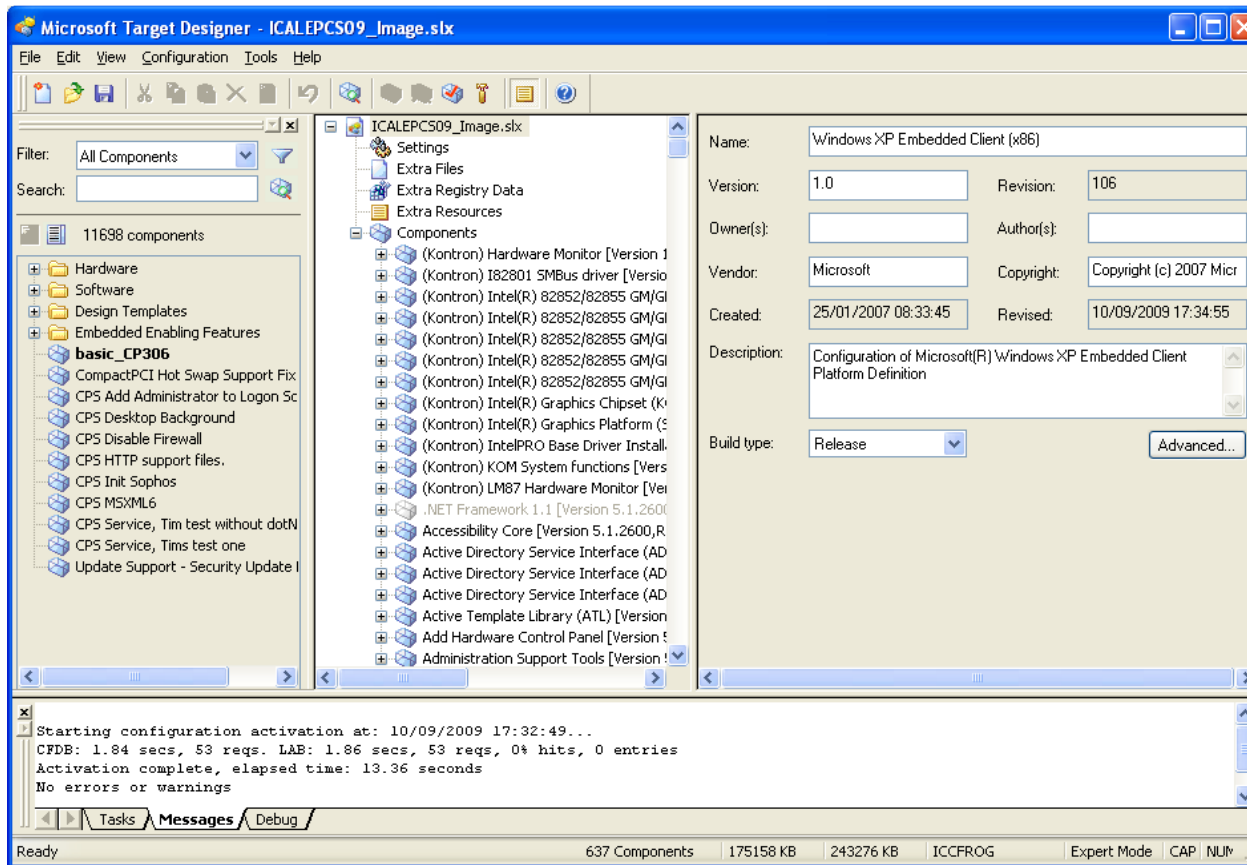
- Target Analyzer
- Component Database Manager
- Target Designer
- Component Designer
- SDI Loader & `sdimg.exe`
- Remote Boot Manager



Beginning with XP Embedded

- Windows XP Embedded is component based.
- Using a Board Support Package (BSP)
- Analyze your target hardware.

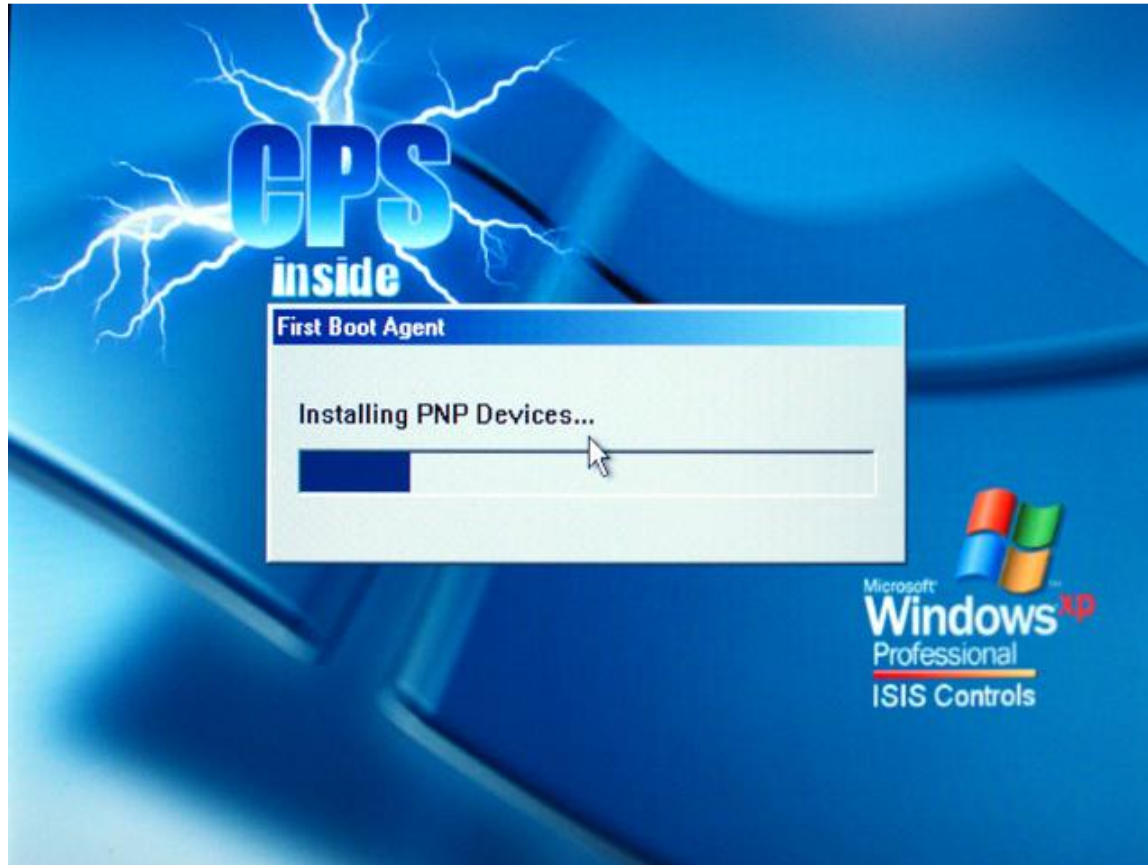




Target Designer

Create your image by adding components, then perform a dependency check and build your image.

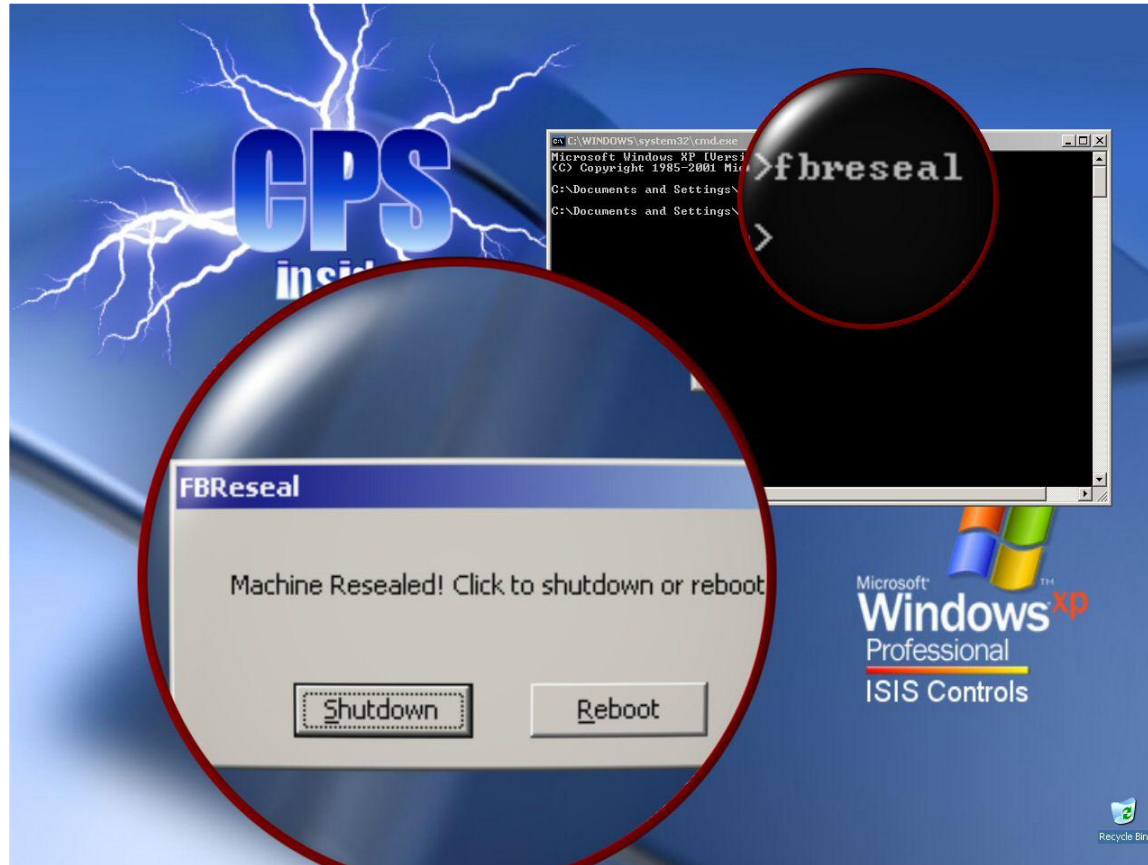




First Boot Agent (FBA)

Runs the first time you boot your image on your target device and performs such things as Plug and Play device detection, network configuration etc.

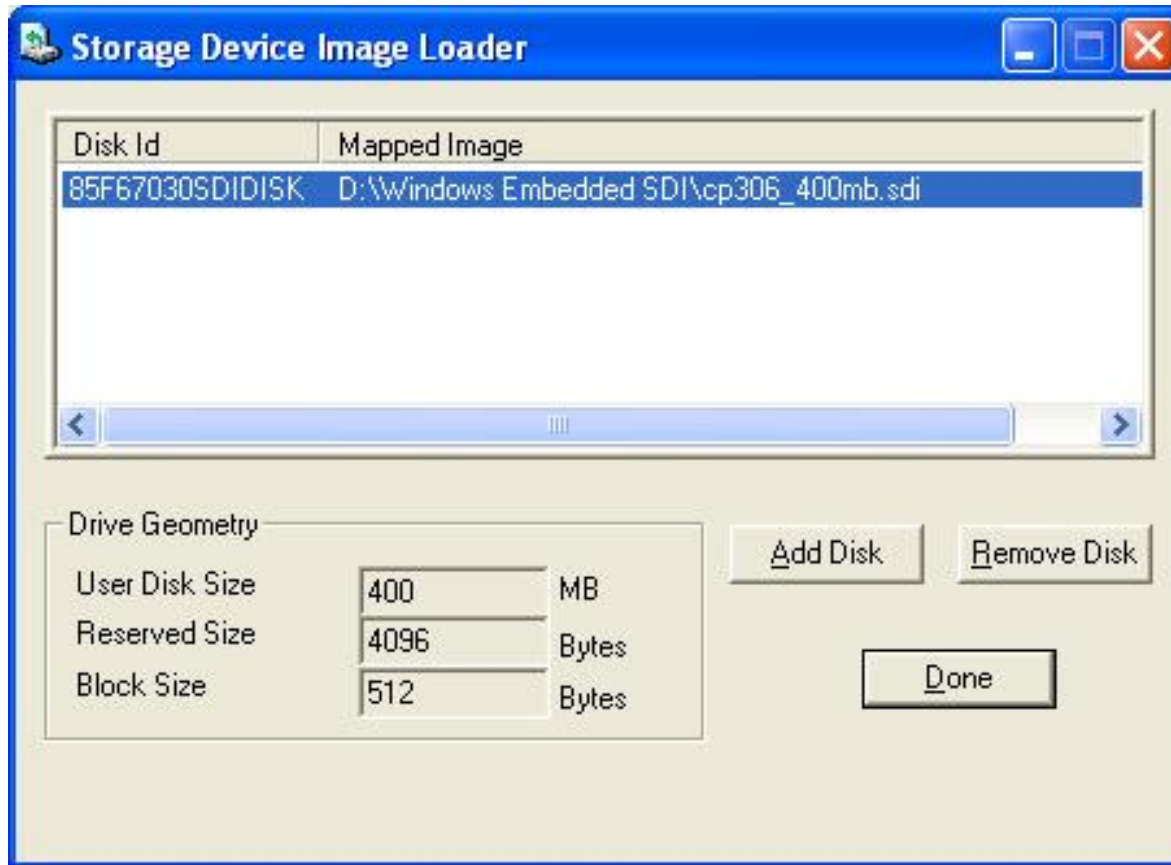




FBReseal

This basically clones your image, ready to distribute to multiple target devices.

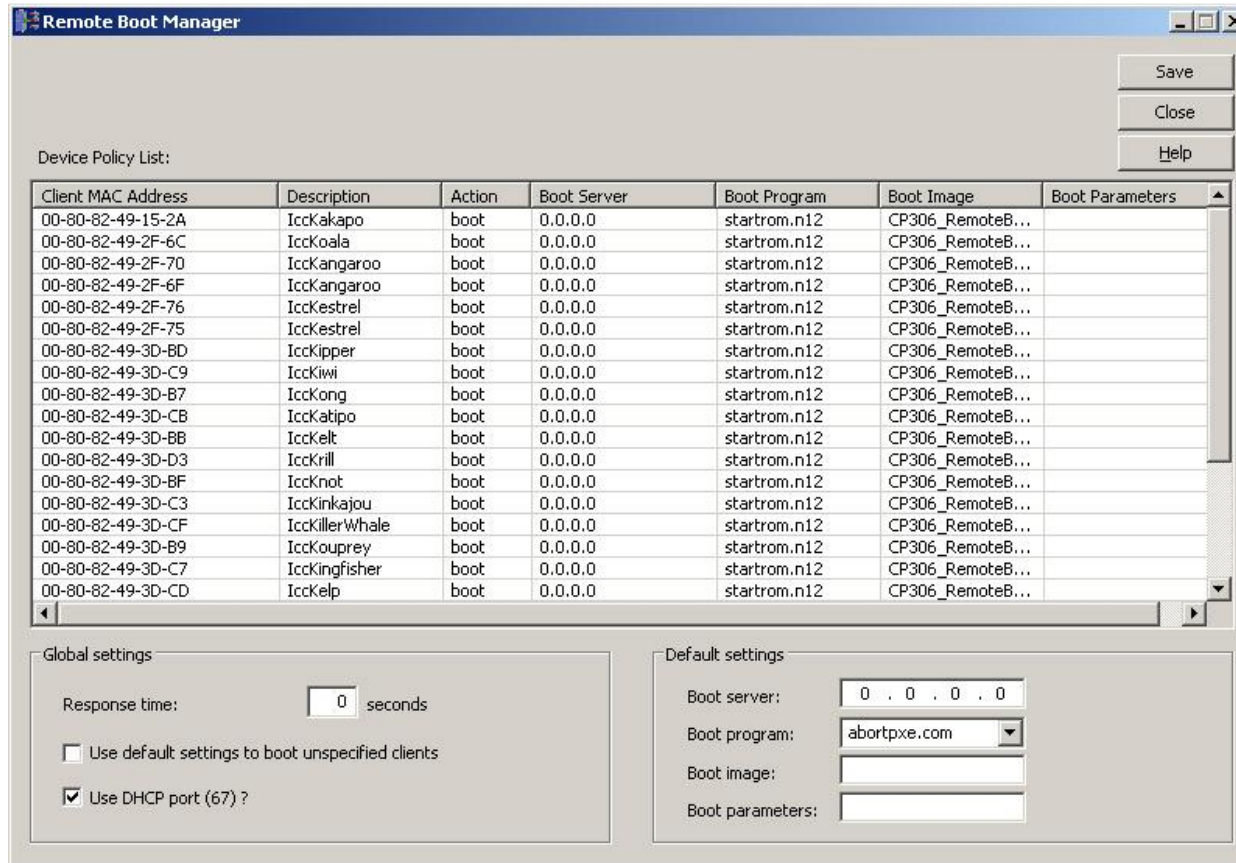




SDI Loader.

SDI Loader is used to create a network boot file to use in conjunction with the PXE protocol in a compatible BIOS.





Remote Boot Manager

Use this to determine which target devices load which Windows XP Image over the network. This process requires PXE support in the target device BIOS.



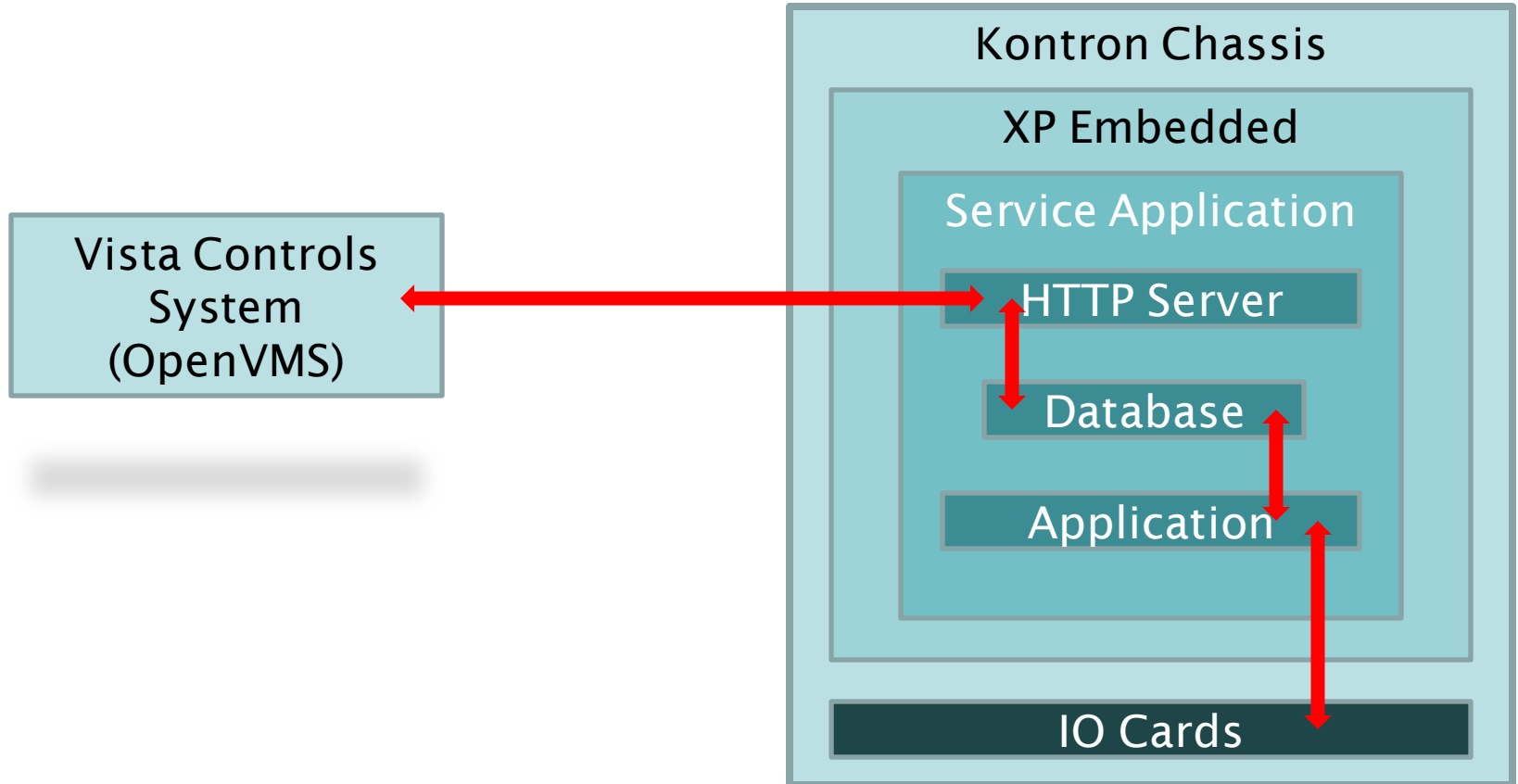
THE APPLICATION PROGRAM



Science & Technology Facilities Council

ISIS

Application Layout




```
1 POST /scripts/database.vi?function=15 HTTP/1.1
```

```
2 Content-Length: 1639
```

```
3
```

```
4 <?xml version="1.0" encoding="UTF-8"?>
```

```
5
```

```
6 <database>
```

```
10 <channel name="THING:VOLTAGE">
11 <params type="integer" activity="1" cid="1" slot="2">
12 <hparams>1 2 3 4 5</hparams>
13 <cparams>3.1 1.5</cparams>
14 </params>
15 </channel>
16 <channel name="ARRAY:READ_DATA">
17 <params type="integer" size="10" activity="1" function="4">
18 <hparams>1 2 3 4 5</hparams>
19 <sparams>FT0</sparams>
20 </params>
21 </channel>
22 <channel name="REMOTE:FREQUENCY">
23 <params type="integer" activity="2">
24 <hparams>1 2 3 4 5</hparams>
25 </params>
26 </channel>
27 <channel name="REMOTE:DEBUGLEVEL">
```

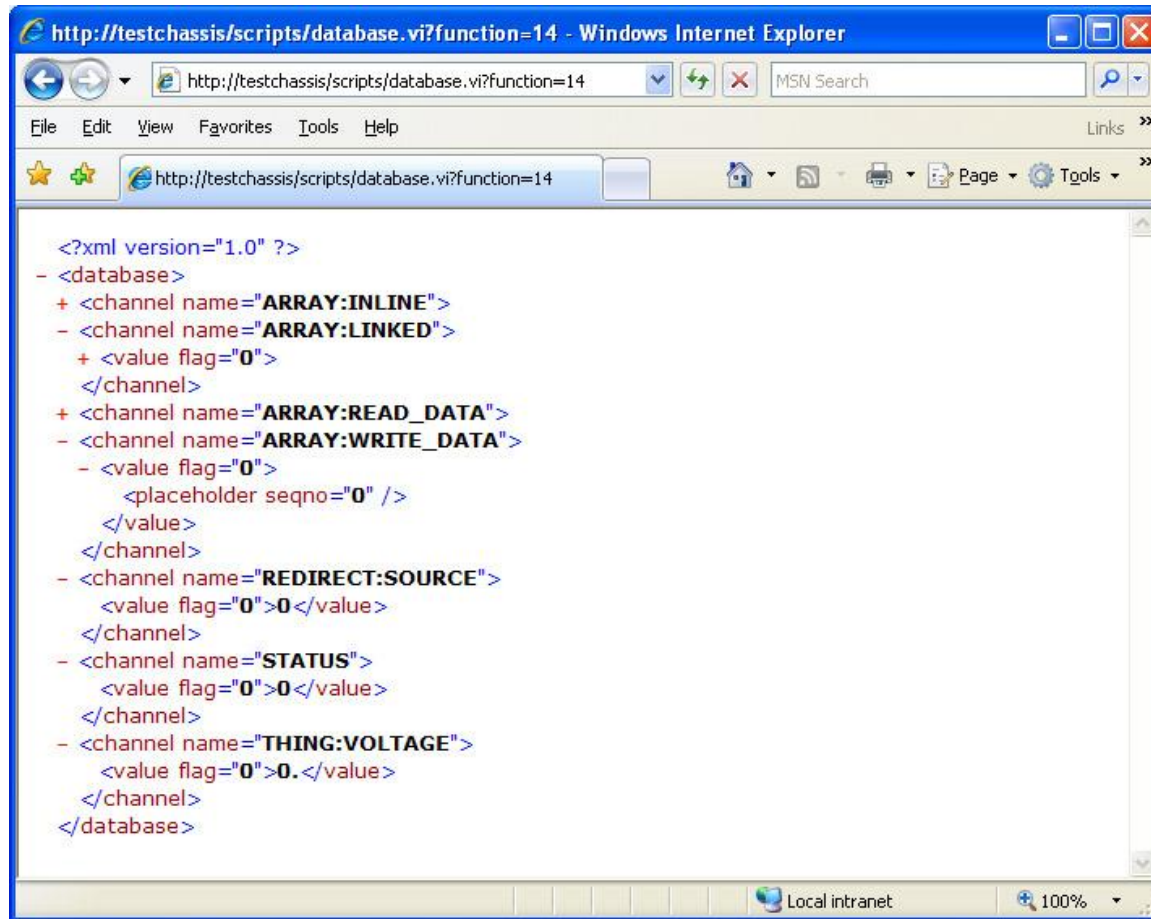
```
32 <channel name="THING:RESISTANCE">
33 <params type="float" activity="1" cid="5" slot="1">
34 <hparams>1 2 3 4 5</hparams>
35 <cparams>4.1 1.1</cparams>
36 </params>
37 </channel>
```

```
41 <sparams>F10</sparams>
42 </params>
43 </channel>
44 <channel name="ACTION:CAMERA">
45 <params type="integer" activity="4"/>
46 <hparams>1 2 3 4 5</hparams>
47 </channel>
48 <channel name="REMOTE:FTEST">
49 <params type="float" activity="2">
50 <hparams>1 2 3 4 5</hparams>
51 </params>
52 </channel>
53 </database>
54
```

Database download XML format

This is an example of the XML with the HTTP POST header that is sent from the controls system to the Windows XP Embedded chassis where it will be processed into a Database object.





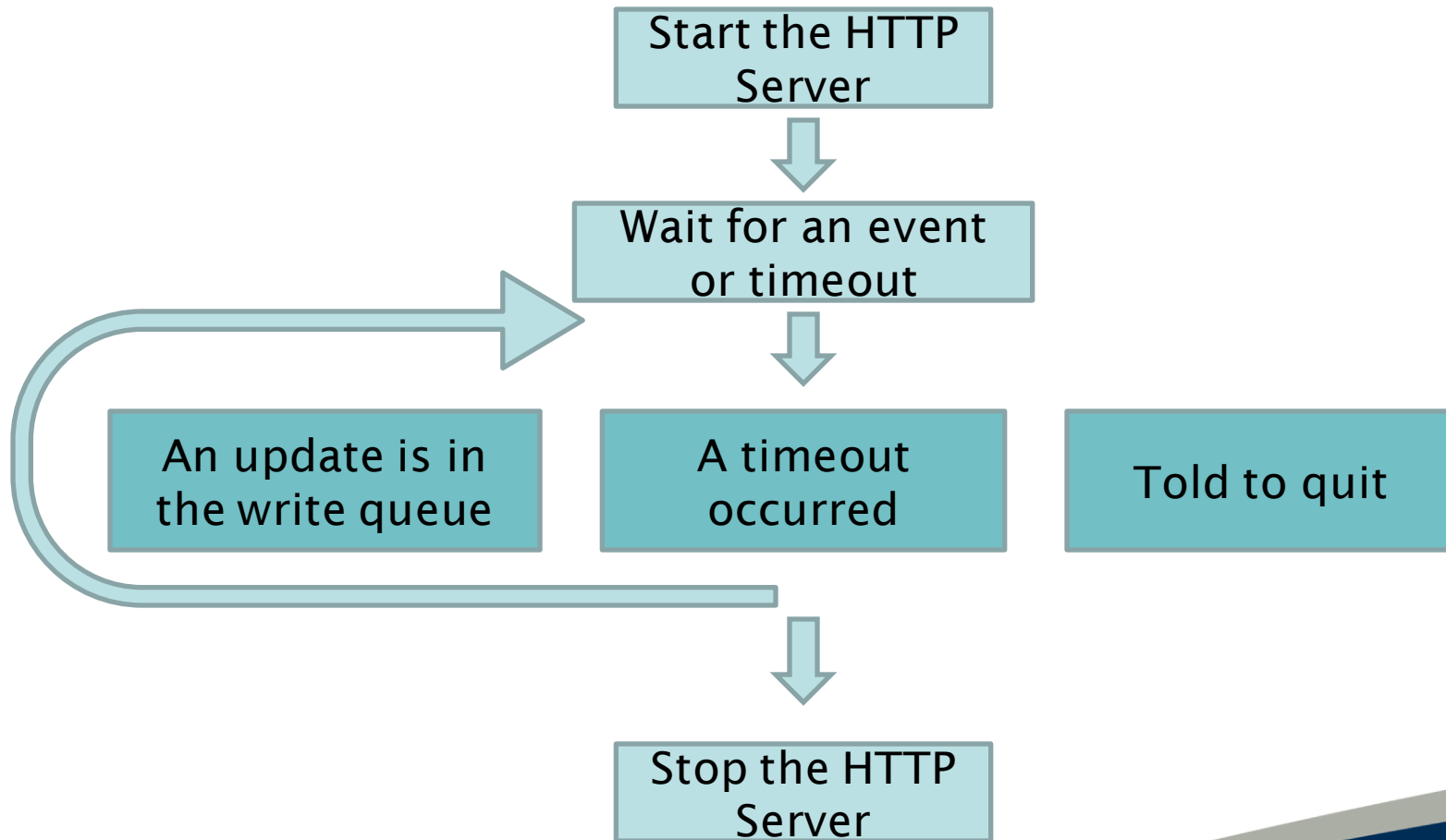
```
<?xml version="1.0" ?>
- <database>
+ <channel name="ARRAY:INLINE">
- <channel name="ARRAY:LINKED">
+ <value flag="0">
  </channel>
+ <channel name="ARRAY:READ_DATA">
- <channel name="ARRAY:WRITE_DATA">
  - <value flag="0">
    <placeholder seqno="0" />
  </value>
  </channel>
- <channel name="REDIRECT:SOURCE">
  <value flag="0">0</value>
  </channel>
- <channel name="STATUS">
  <value flag="0">0</value>
  </channel>
- <channel name="THING:VOLTAGE">
  <value flag="0">0.</value>
  </channel>
</database>
```

Database through a browser.

You can view the current Database object via a browser, this is the same information that the reader process on the controls system periodically retrieves.



Application Service



Common Use

- **Database Class**

- Create it before use, contents sent via XML once HTTP Server starts.
- Exposes an event that signals when it has been updated from the Control System (Vsystem).
- Contains Channel objects, application works with these.
- IsItNew() - Has a new database been downloaded.
- IterateChannels() - Step through each channel in the database.
- UpdateChannel() - Update a channel in the database.
- Lock() & Unlock() - Multi channel operations mainly.

- **HttpServer Class**

- Handles database/channel writes from VMS, all exchanged via HTTP/XML.
- Supply a database as a parameter using Start() method.



Common Use

- **Channel Class**

- GetType(), retrieves the data type of channel e.g. CPS_FLOAT, CPS_FLOAT_ARRAY
- GetValue() / SetValue() , to modify channel data.
- GetActivity()
- GetCardId()



Conclusion

- It works!
- It has freed the hardware guys from writing networking software.
- Pretty easy to deploy a new image.
- Slower booting, but this is mitigated because it doesn't happen often.
- Changing the image for regular updates is a necessary evil, as is anti-virus & a firewall. But you can mitigate the exposure by limiting the components.
- Useful to view from a browser.

