Beam-Beam Interaction Study for DAΦNE, M. ZOBOV, INFN-LNF; K. HIRATA, KEK - The right choice of a working point is very important for good collider performance. We use a recently developed beam beam simulation code* in order to find a suitable working point for DAΦNE. The performed tune scan shows reasonably large "safe" area around working points $(\Delta v_x, \ \Delta v_y = (0.09, \ 0.07)$ and $(0.53, \ 0.06)$, which both have an optimum luminosity, acceptable tail growth and satisfactory dynamic aperture. The possibility to employ the two interaction points in DAΦNE is also analysed.

^{*} K. Hirata, Phys. Rev. Lett. 74, 2228 (1995).