

Orbit Feedback Trickery at the NSLS VUV ring

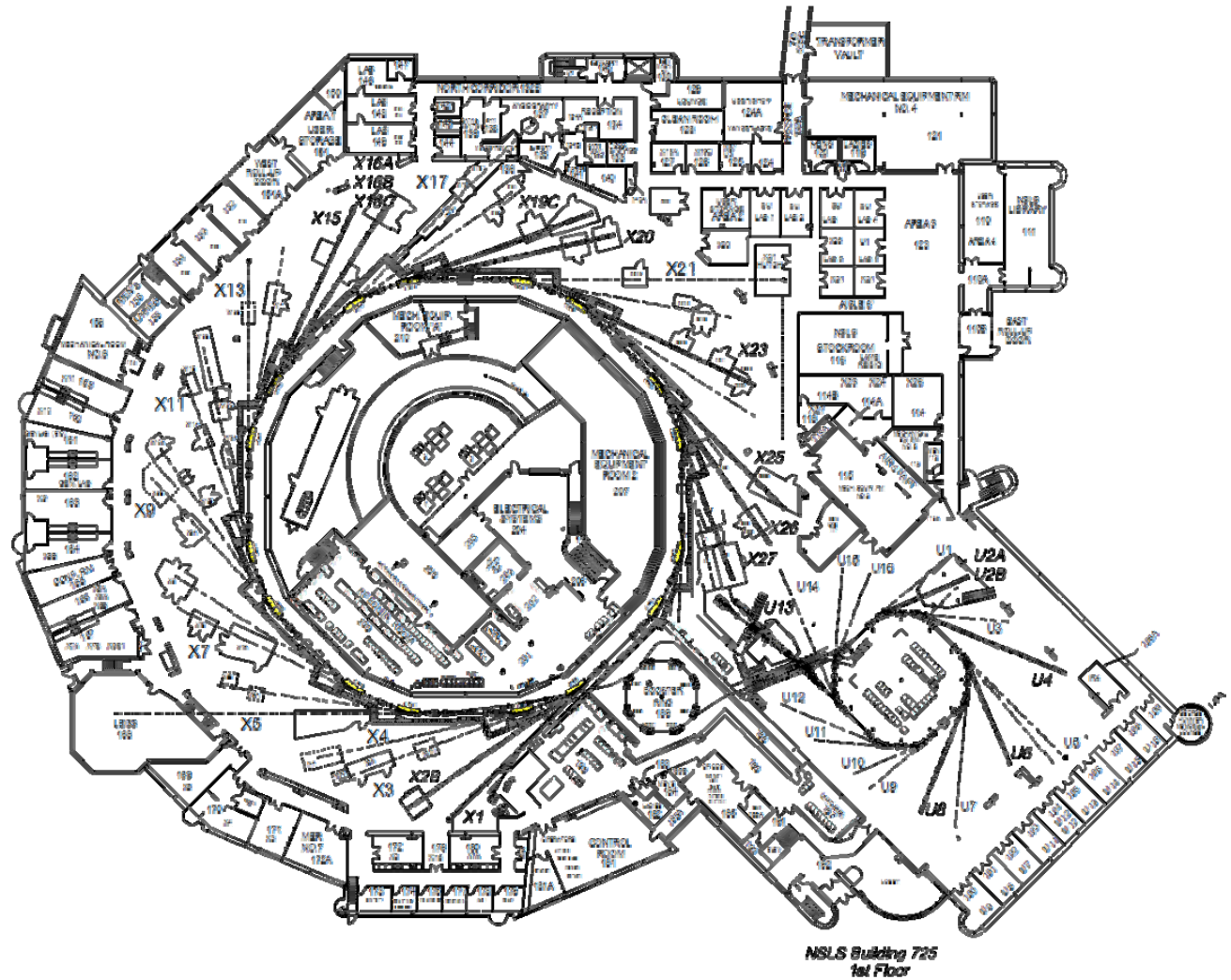
Boris Podobedov
NSLS / BNL

EPAC 2008
Genoa, Italy
June 25, 2008

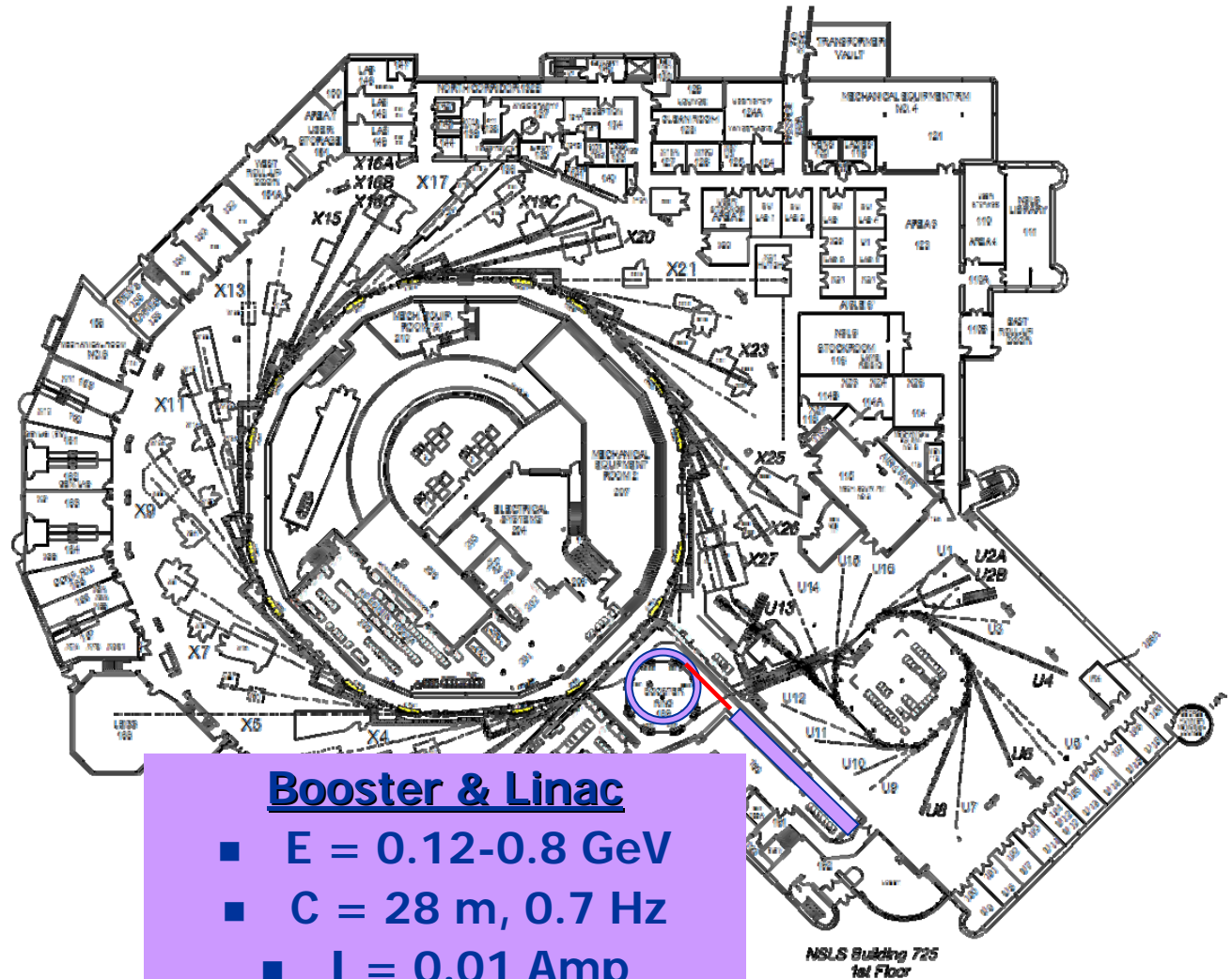
Outline

- Motivation & Introduction (NSLS, VUV ring, why feedback, some history)
- Present Orbit Feedback System & Design Tradeoffs
- Dynamic Orbit Bump
- Outlook

NSLS Accelerators Today



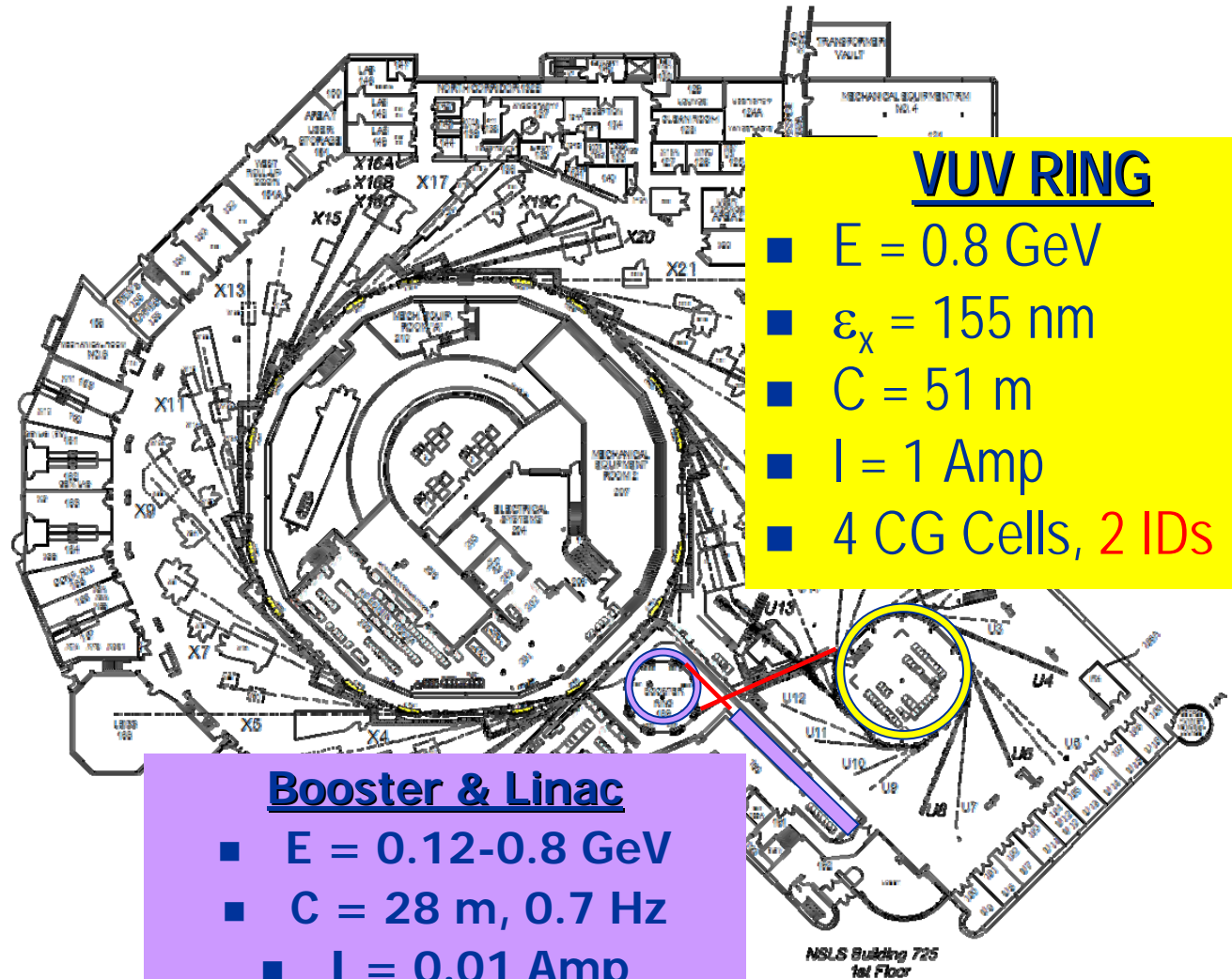
NSLS Accelerators Today



Booster & Linac

- $E = 0.12-0.8 \text{ GeV}$
- $C = 28 \text{ m}, 0.7 \text{ Hz}$
- $I = 0.01 \text{ Amp}$

NSLS Accelerators Today



NSLS Accelerators Today

XRAY RING

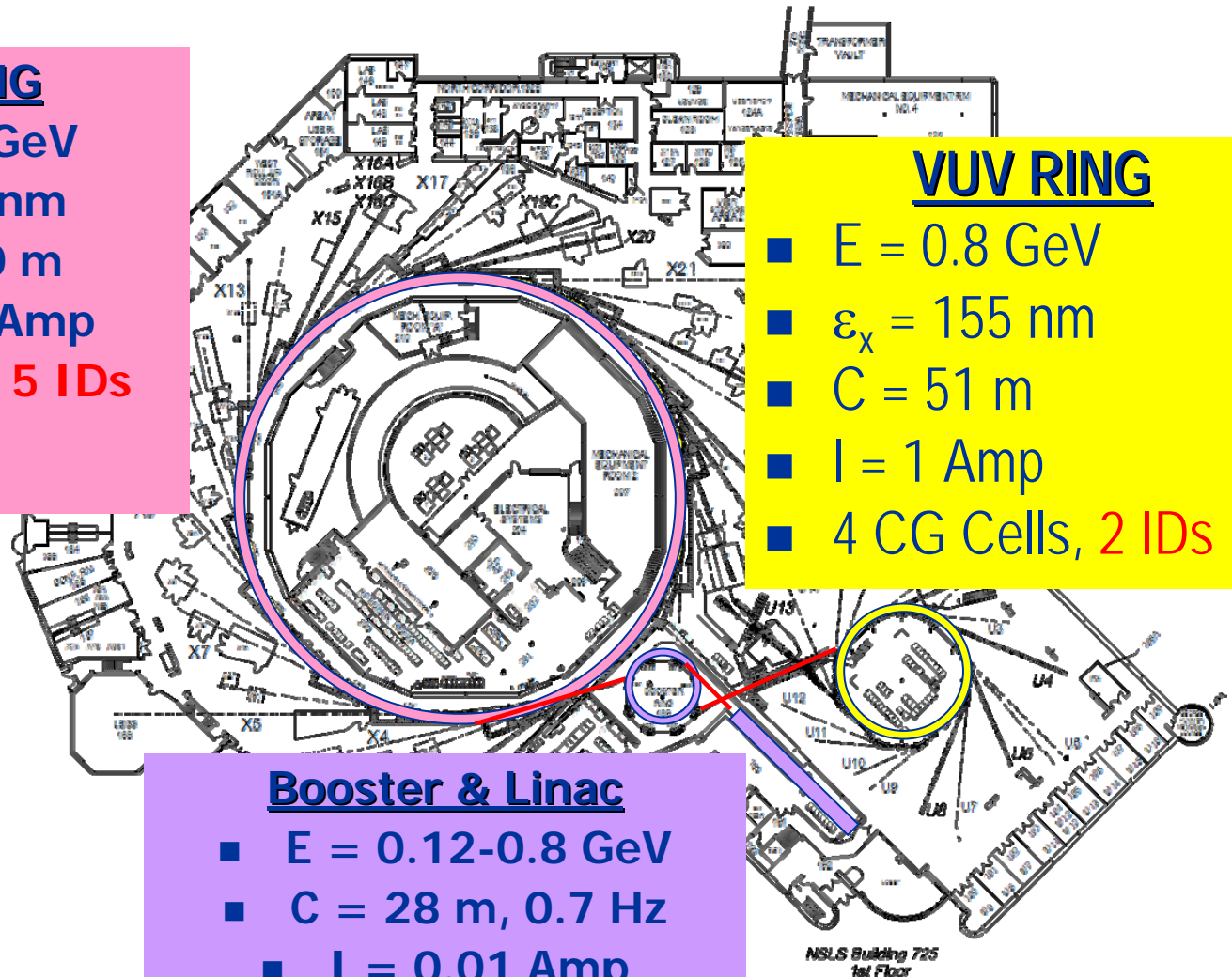
- $E = 2.8 \text{ GeV}$
- $\epsilon_x = 60 \text{ nm}$
- $C = 170 \text{ m}$
- $I = 0.28 \text{ Amp}$
- 8 CG Cells, 5 IDs

VUV RING

- $E = 0.8 \text{ GeV}$
- $\epsilon_x = 155 \text{ nm}$
- $C = 51 \text{ m}$
- $I = 1 \text{ Amp}$
- 4 CG Cells, 2 IDs

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NSLS Accelerators Today

XRAY RING

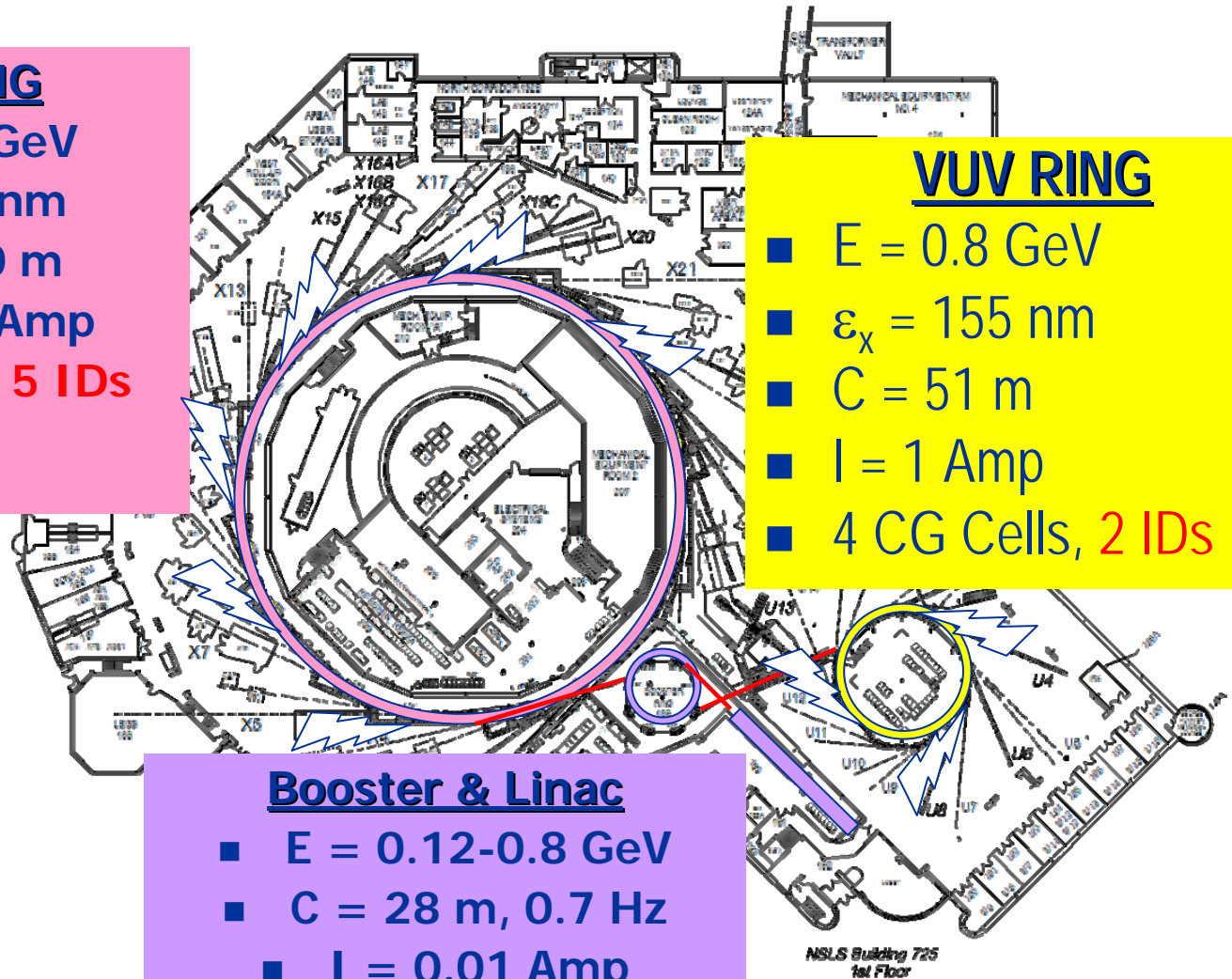
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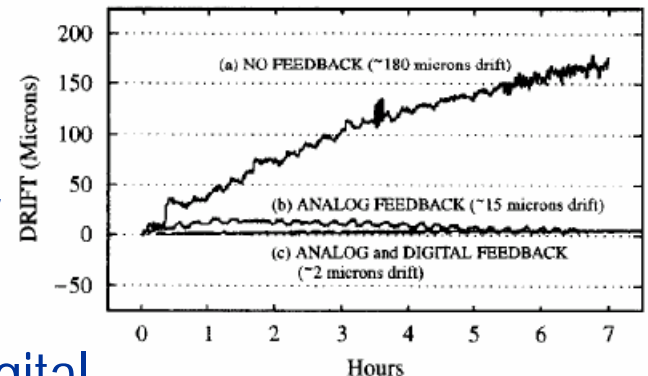
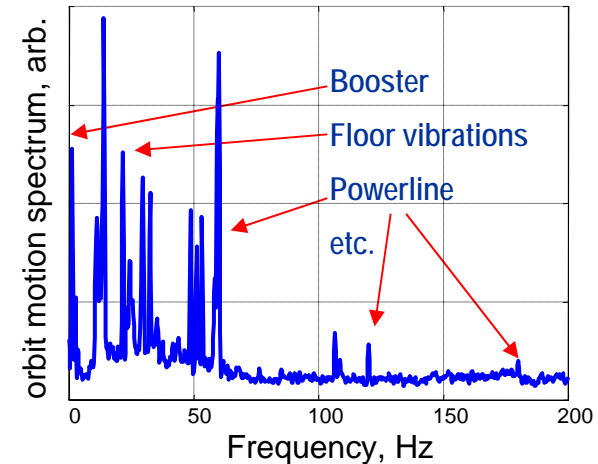
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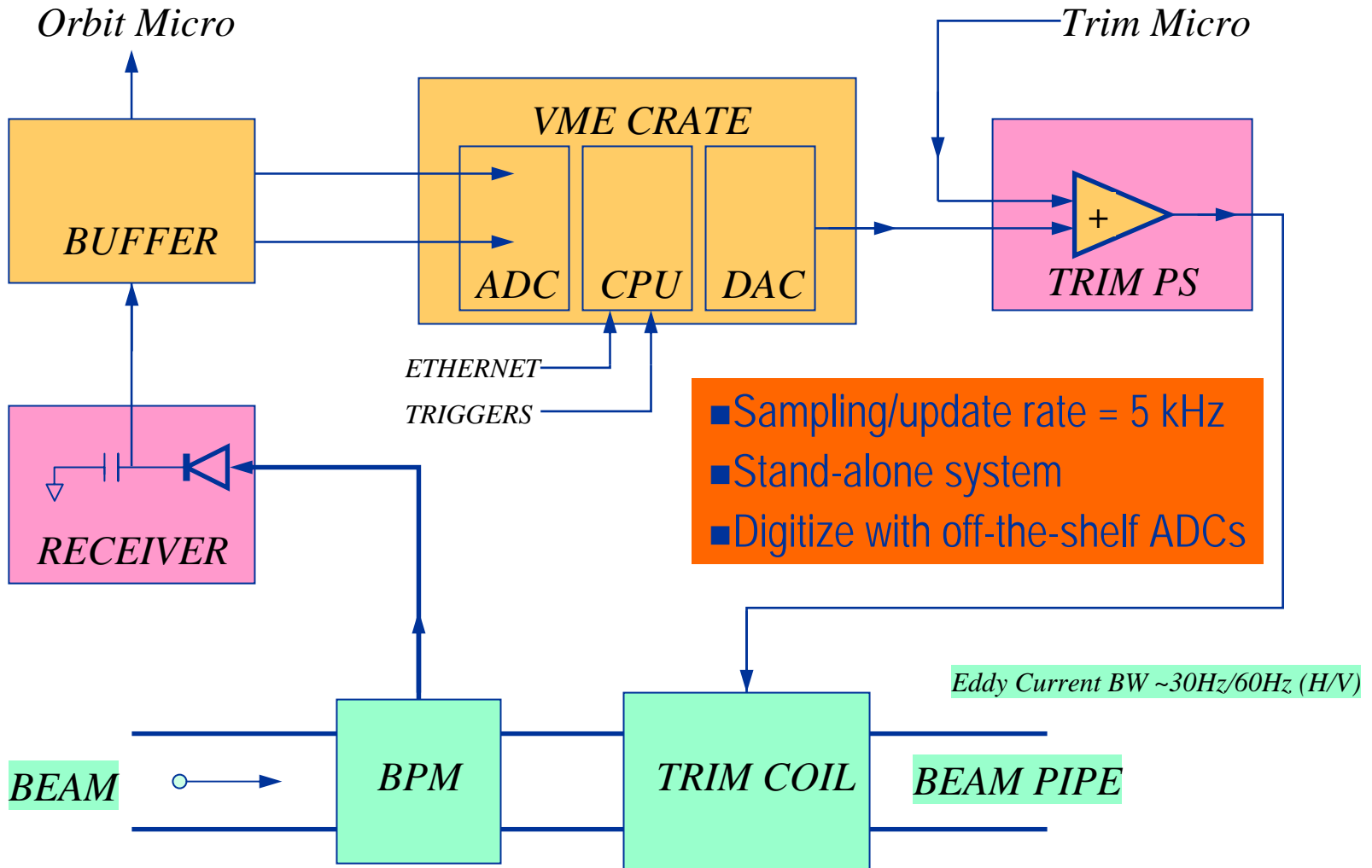
Orbit Feedbacks – Motivation and History

- Environmental noise on the beam
 - Eliminate the source or
 - Build an orbit feedback system
- NSLS efforts
 - Late 80s: Analog local feedbacks in ID beamlines
 - Late 80s: Analog global feedback in VUV & X-ray
 - Mid-90s: Test digital global system in X-ray
- Test digital system
 - Low sampling rate (15 Hz)-> small BW
 - Slow drift & booster noise reduced
 - Demonstrated the potential of going digital (such as scalability, flexibility, enable/disable, etc.)
- Present 5 kHz digital system – operations early 2000s

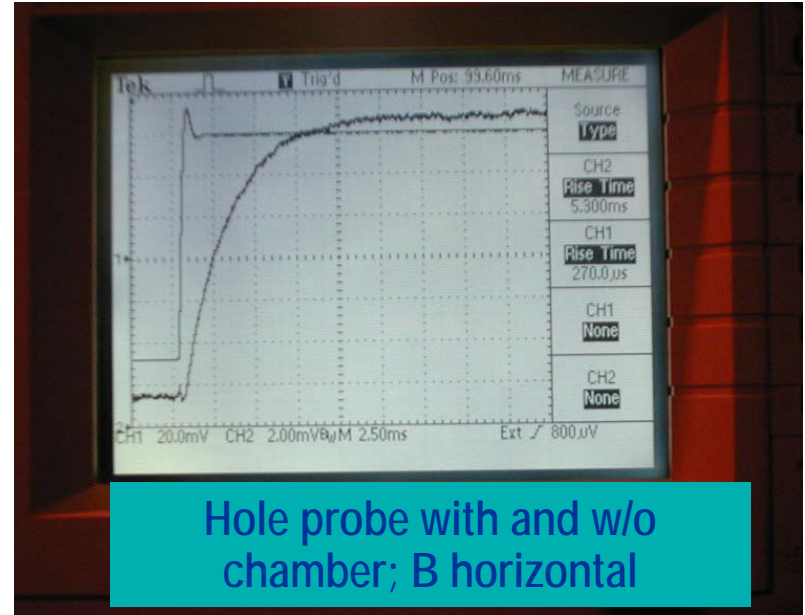
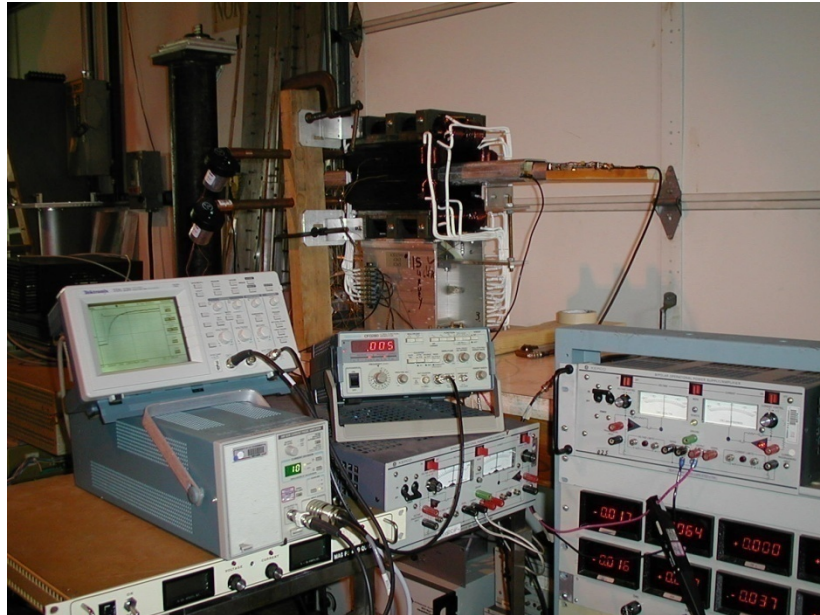


O. Singh et al., 1998

NSLS Orbit Feedback System Design



Speed Limitation due to Eddy Currents in the *A/V* Vacuum Chamber



Hole probe with and w/o chamber; B horizontal

- Rounded corner rectangular beam chamber $42 \times 80 \text{ mm}^2$, 4 mm thick
- Chamber dominates (small signal) response, corrector PS, BPMs, sample rate, calculation delays are much faster
- 3dB BW is $\sim 30 \text{ Hz}$ (hor), $\sim 60 \text{ Hz}$ (vert); 10-90% rise-times of 6 & 12 ms
- Limitation on feedback gain*BW product ...

NSLS Orbit Feedback System Implementation

VUV Ring Digital Orbit Feedback Crate



Hor. & vert. in one system

Each plane includes

- 24 BPMs and 8 (16) trims
- 8 SVD eigenvectors

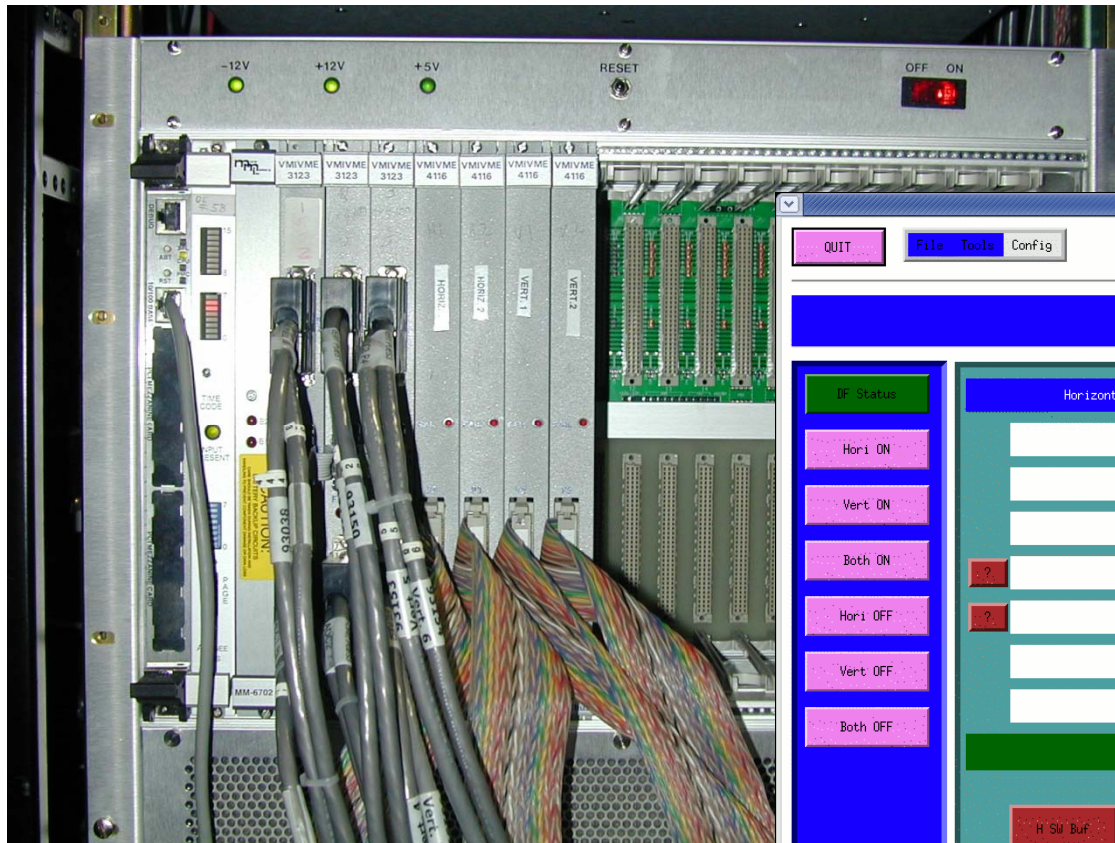
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mainDisplay

QUIT File Tools Config Uring HELP

nsls control system digital feedback control

Horizontal plane	VUV RING	Vertical plane
ON	Status	ON
24	Total PUEs	24
16	Total Trims	16
1	Disabled PUEs	1
8	Disabled Trims	8
8	Used Eigenvectors	8
65,00	Gain	250,00

The above displayed real-time information was read back from the micro

H SW Buf Downloading Ring Buffer V SW Buf

Horizontal Orbit Ring Buffer Vertical Orbit Ring Buffer

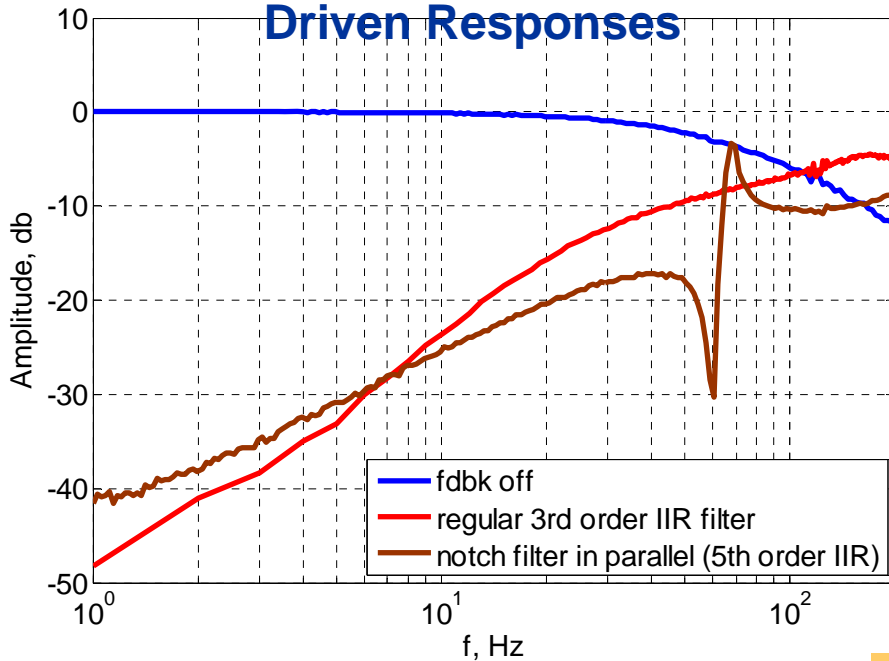
Horizontal Trim Ring Buffer Vertical Trim Ring Buffer

Information Bar

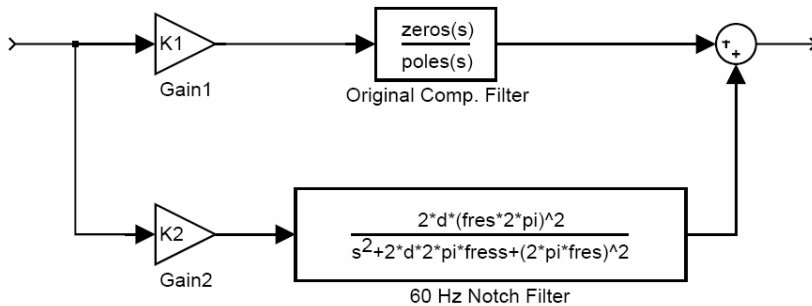
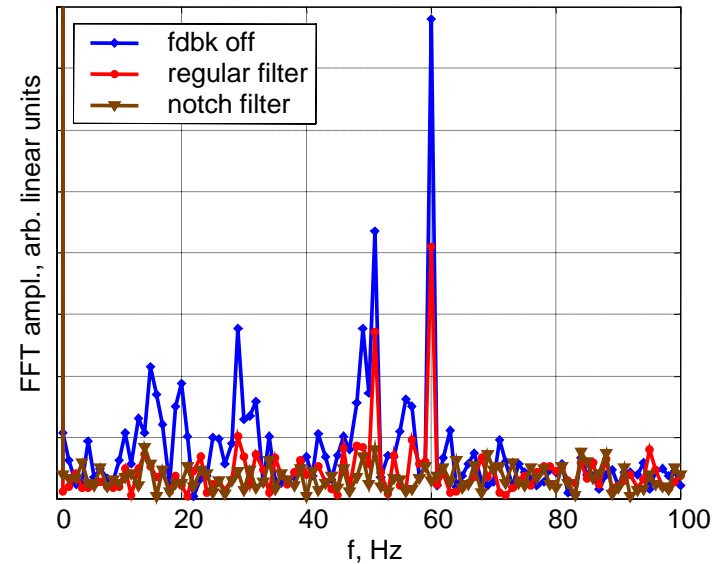
- IF Status
- Hori ON
 - Vert ON
 - Both ON
 - Hori OFF
 - Vert OFF
 - Both OFF

Feedback Performance: High Frequency Orbit Noise Reduction

Driven Responses



Feedback 5 kHz Orbit Data FFT

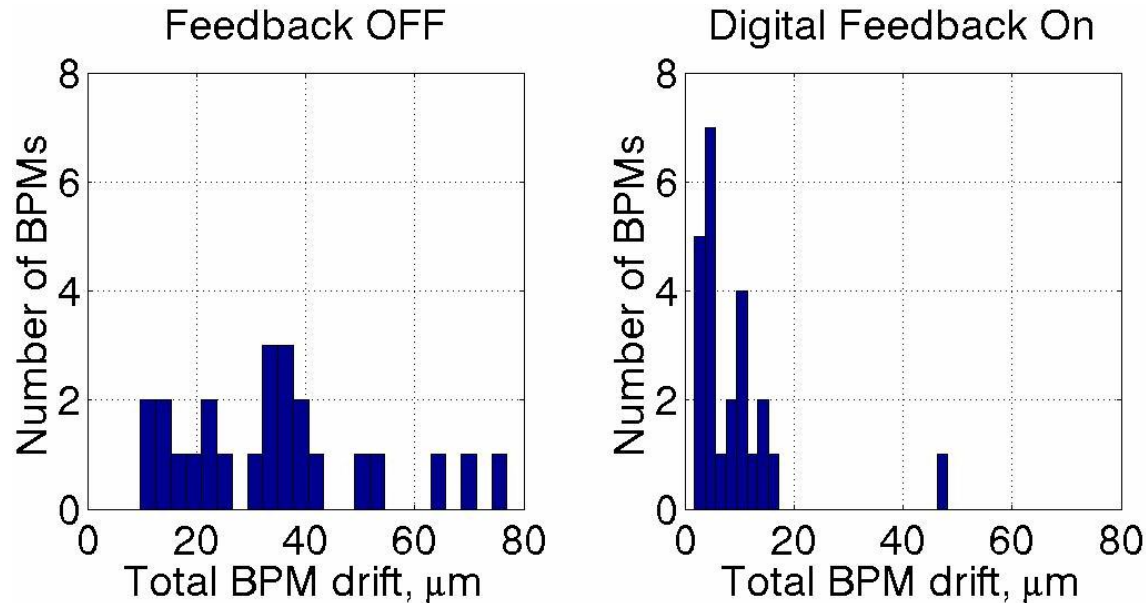


Compensation filter design

- Correction bandwidth of up to 200 Hz possible
- Selective narrow band correction still possible using notch filters
- Control theory tricks to keep system stable
- It works! Provides >25 dB damping @ 60 Hz
- Integrated RMS is reduced to <3% of σ_y

Feedback Performance: Slow Orbit Drift Reduction

Vertical Drift, Standard VUV ops, 5 hr standard fill

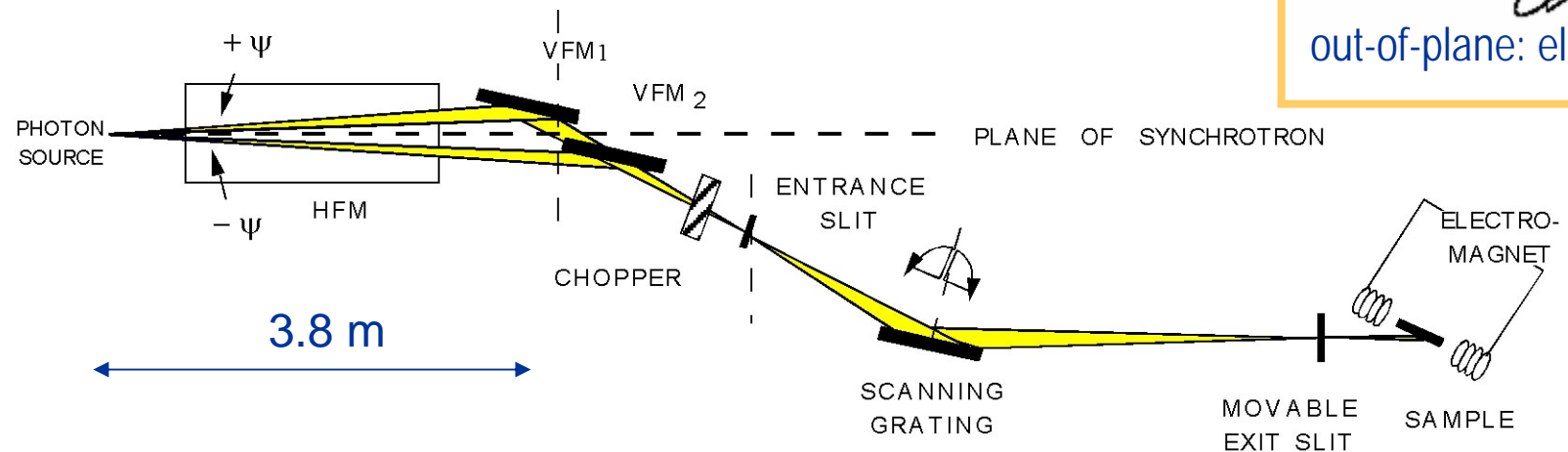


■ VUV: Average drift reduced 35 μm \rightarrow 6 μm (<3 % beam size); same % in hor.

Feedback works great! Why fix it?

New User Requirements for Orbit Control at U4B Source Point

- U4B is the only NSLS beamline providing variably polarized photons from a bend magnet.
- Design (C.T. Chen, early 1990s) uses well-known property of SR



- Linearly or Circularly polarized photons with energy range 20-1500 eV
- Studies of magnetic properties of transition metal & rare earth systems (thin films, alloys)
- Moving VFM wrt to e-beam orbit samples different ellipticity + helicity
- Present work aims to provide faster helicity switching by moving e-beam instead of VFM

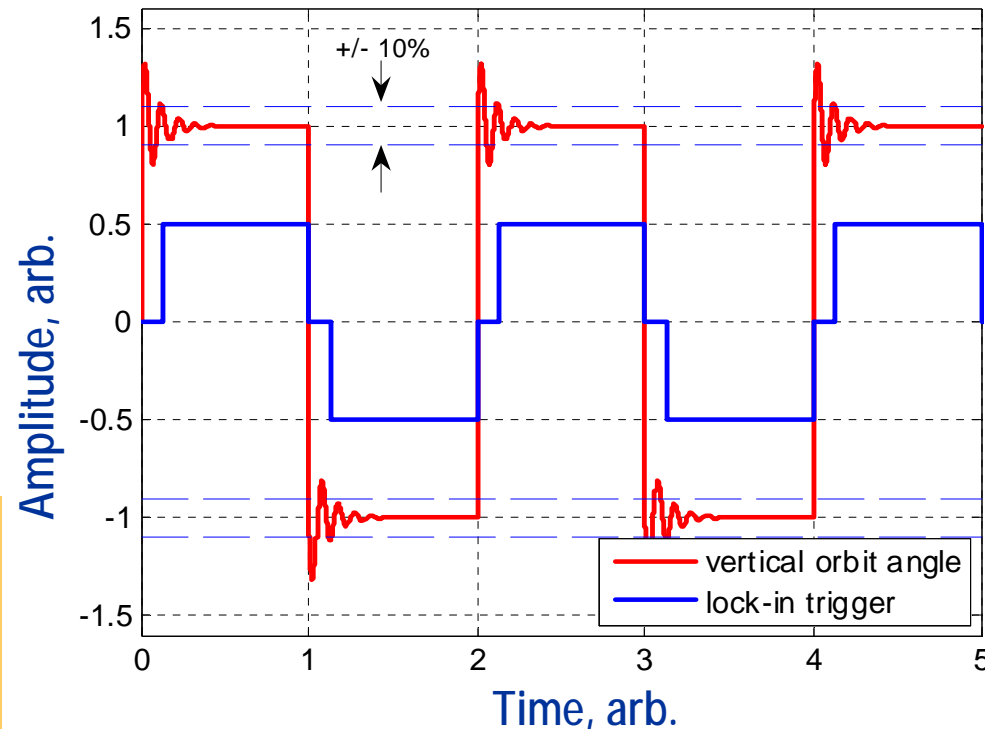
U4B User Requirements for Orbit Motion in Detail

- Bipolar periodic angular shifts of ± 0.25 mrad at the source point
equivalent $\pm 0.4/\gamma \Leftrightarrow \pm 1$ mm on VFM \Leftrightarrow helicity sign change @ 70% polarization
 ± 0.4 mm motion on BPMs on either side of the bend magnet
- Frequency -> As High As Possible (present mirror move takes minutes),
10 Hz is the present goal
- Time Dependence:
 - Ideal: square wave (SW)
 - Acceptable: SW w. reduced duty factor (no data taken for zero lock-in trigger)
 - Rise-time (not shown) and ringing reduce the duty factor =>
 - $\pm 10\%$ on ringing is O.K.
 - 80% duty factor is O.K.

Dedicated time setup is straightforward

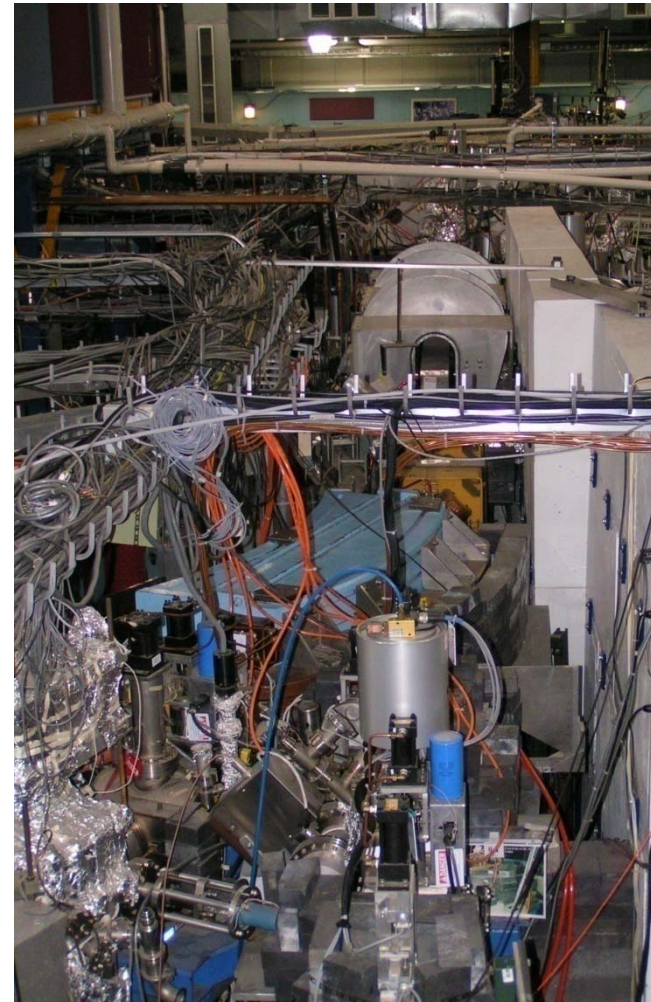
Goal to be part of regular operations

i.e. invisible to the rest of the users



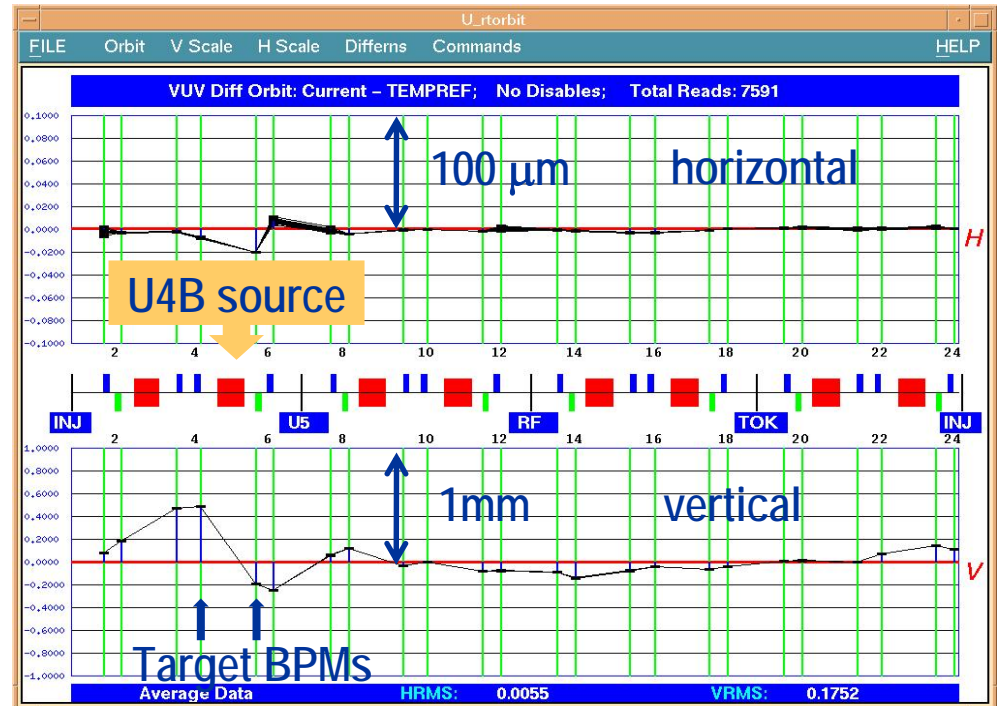
Constraints & General Approach

- We are not the first ones to try this out
- Other solutions exist (SLS, TLS, MAX2)
- VUV ring is densely packed with hardware => (Additional/modified hardware is hardly possible)
- We attempt to achieve the goals without new hardware but rather by modifying the existing 5 kHz orbit feedback system
- Establish a local bump desired by U4B users
- Change the fdbk algorithm to vary the reference orbit
- Change the algorithm to include feed-forward
- Feedback corrects for imperfect bump closure
- What is the maximum achievable rate? Is this acceptable to the rest of the users?



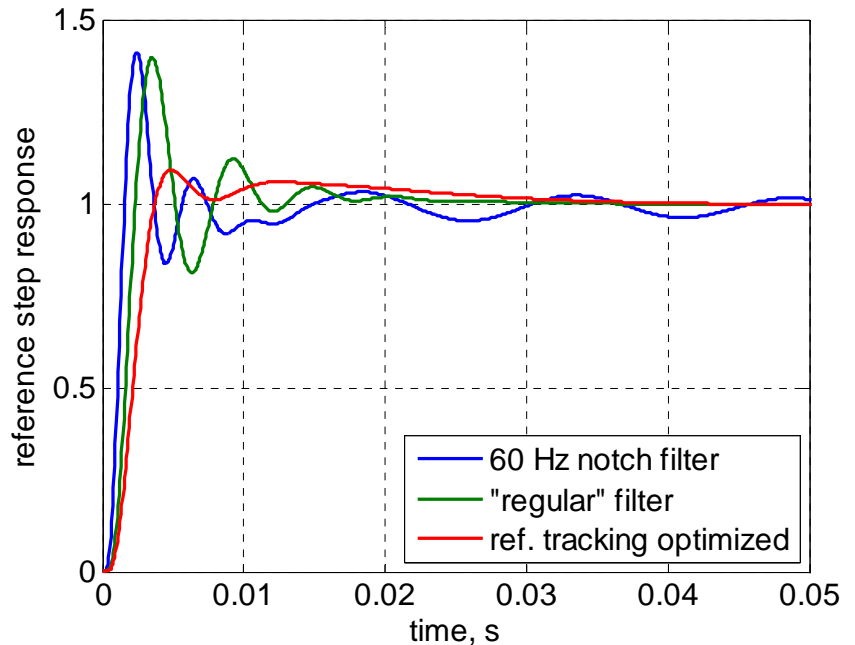
Static Bump

- Local bump was established
- Helicity, polarization checked by U4B group
- There are other users “inside the bump” in addition to U4B
- They will experience higher noise levels => rms comparable to the beam size => O.K. for some but not all
- Coupling is not a problem
- Trim power supplies are driven up to +/- 100% of their allowed range => large signal behavior becomes important...



Control Aspects of Dynamic Bump

- Original control design through loop shaping taking into account
 - User requirements
 - Noise spectrum & corr. capabilities
- Reference orbit was assumed fixed => never paid attention to "reference tracking"; as a result the tracking is quite poor =>
- Well-known control design trade-off: disturbance rejection vs. reference tracking
- Optimization is in progress, settling times of <10 ms are feasible (esp. if give up notch filter) => 10 Hz bump rate O.K.



Better tracking is possible at the expense of bandwidth (and give up notch filter)

160 Hz, 100 Hz, 80 Hz

and hence 60 Hz rejection

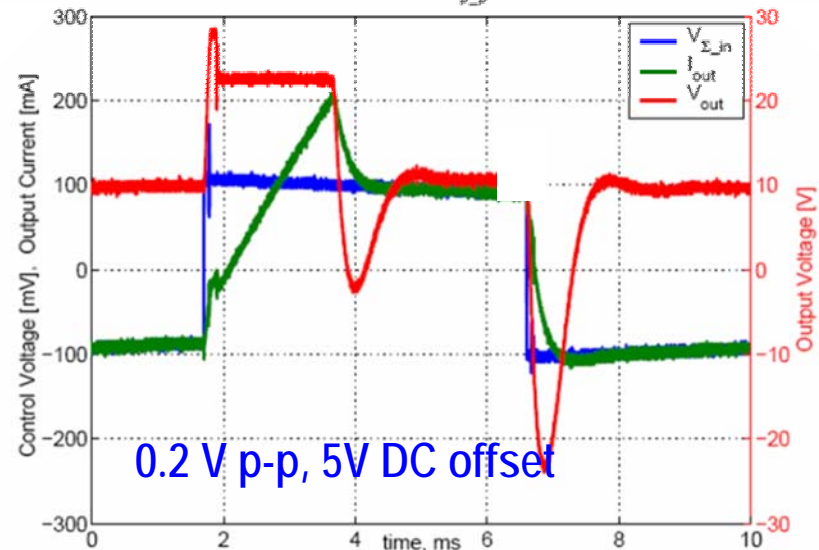
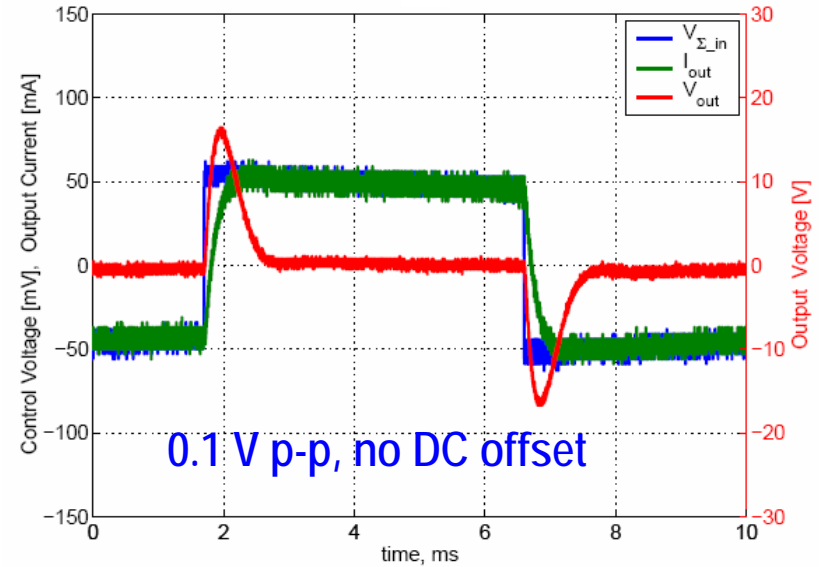
30 dB, 7 dB, 2 dB

Corrector Power Supply Limitations



KEPCO BOP-20-10 power supplies

- Trim coils are inductive, L up to ~ 40 mH
- Large signal PS response is sub-optimal - “spiky” output if hit slew rate or voltage limits
- Impose limitation for amplitude/speed of dynamic orbit bump; $L \cdot \Delta I / \Delta t < V_{\max}$ ($\Delta I = 5A$, $V_{\max} = 10V$) gives $\Delta t > 20$ ms, hence **bump rate < 5 Hz**
- Next steps are trying gradual ramps as well as adding matching networks at the PS output



Conclusions and Outlook

- We built 5 kHz digital orbit feedback systems for NSLS VUV (and X-ray) rings. The systems have unique architecture; they are compact and simple yet highly effective in suppressing orbit disturbances (up 100+ Hz) and are useful as diagnostics.
- New user requirements at U4B bend magnet beamline call for large amplitude dynamic orbit bump at their source point.
- Original control design for fixed reference orbit was done emphasizing disturbance rejection (vs. dynamic tracking); this is easily correctable and is not a severe limit on bump rate.
- Orbit bump rate is limited due to sluggish and non-linear large signal step response of trim power supplies; we estimate that rates < 5 Hz should be possible w/o hardware modifications.
- Further tests and user observations are planned for late 2008.

Acknowledgements

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